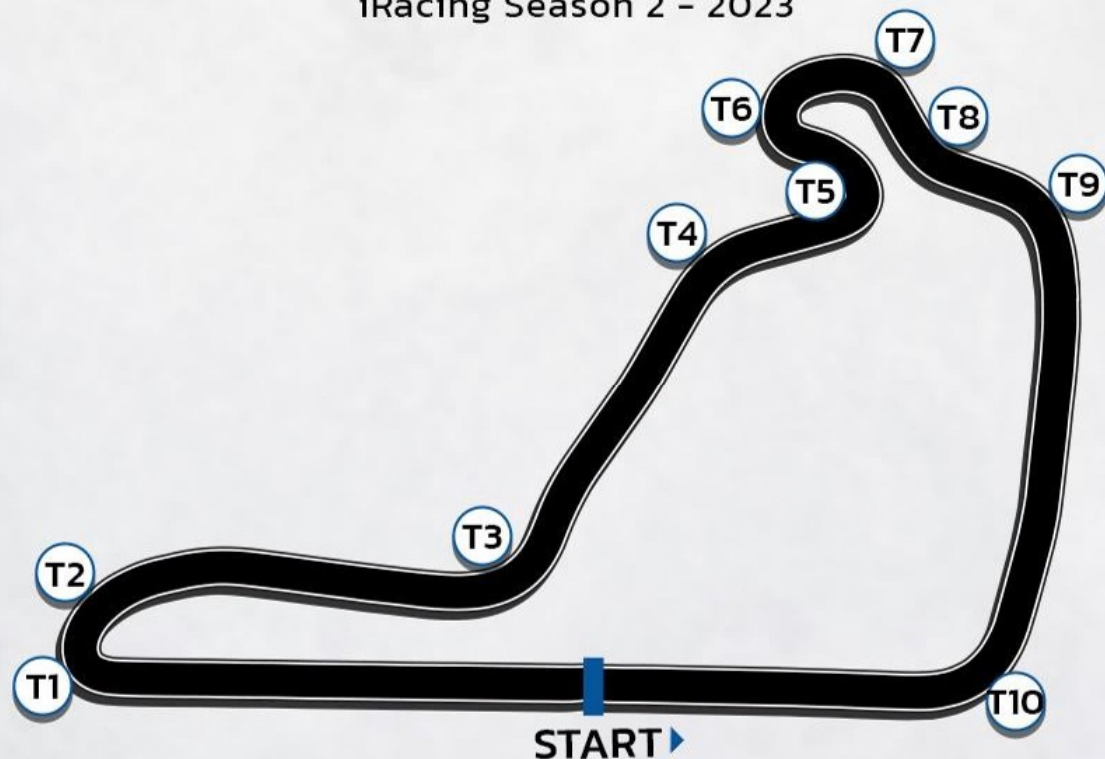




QUICK REFERENCE TRACK MAP

SUMMIT POINT RACEWAY - SUMMIT POINT RACEWAY

iRacing Season 2 - 2023



T1/T2

Approach far left in 4th
 BM - between the 4 and 3 cones
 Brake 70% steady
 DN-SHFT to 2nd
 Turn-in just before the road patch and TB
 Aggressive throttle just before apex
 Apex late close to the curb
 Exit left of middle and continue to rotate right
 Get back to far right before road straightens
 Stay far right - UP-SHFT to 3rd

T3

Approach far right with 2 tires on the white line
 BM - at the end of the 4 cones on right
 Brake 25% then long TB
 Turn-in halfway through grass area
 Control throttle to full a few meters before curb
 Apex very late
 Close or clip curb
 Exit wide with right tires just past strip
 You can get a little sand without 1x

T4

Cross over to the left
 Get outside white line on left (at patch)
 Approach far left in 4th
 Reduce throttle slowly 50 50% where...
 road starts to bend
 Control throttle back to full after curb begins
 Apex very late
 Hug curb
 Stay right on exit

T5

BM - as soon as you straighten car out
 Brake 65% steady and DN-SHFT to 2nd
 Turn-in well before path on the right
 Begin TB and hug curb (stay off)
 Full-throttle before very late apex
 Sacrifice exit and rotate back left

T6

BM/Turn-in where tire wall sticks out and...
 Brake 28% peak and then long TB
 Late apex a car length before tarmac ends
 Aggressive throttle to full before apex
 Exit mostly wide
 Continue to rotate the car right
 Hug curb and exit middle

T7

Approach right of middle flat out
 Slight lift to 90% and full curb
 Exit left and stay left of middle

T8

Approach middle flat out
 UP-SHFT to 3rd
 Apex late and clip curb
 Exit left and stay left of middle

T9

Approach left of middle
 Apex late and clip curb
 Exit wide using all of strip
 Stay far left and UP-SHFT to 4th down straight

T10

BM - where pit lane exit begins
 Brake 30% peak then reduce into long TB
 DN-SHFT to 3rd
 Turn- in before dirt on road
 Slowly control throttle to full several car
 lengths before curb begins
 Apex very late
 Exit wide over exit curb to sand (but avoid sand)
 Stay left to finish and UP-SHFT to 4th

INFO

Driver: Yannick Lapchin
 Car: RAY FF1600
 Lapttime: 01:16.070
 Weather: 78F/25.55C
 Track: 121F/49.44C

MAP LEGEND

BM - Brake Marker
 TB - Trail Brake
 LIFT - fully reduce throttle input
 Control - modulate throttle input
 STRIP - Entry or Exit Curb
 APEX - closest point to the corner

Sausage - a high red inner curb
 Marker - a numbered sign
 Taper - ease off brake or throttle
 Hug - get close and stay there
 but not on curb
 Full curb - both inside tires on
 the curb

For a full tutorial go to vrs.racing

Disclaimer: Use your own judgment when accelerating, lifting and braking based on vehicle speed.