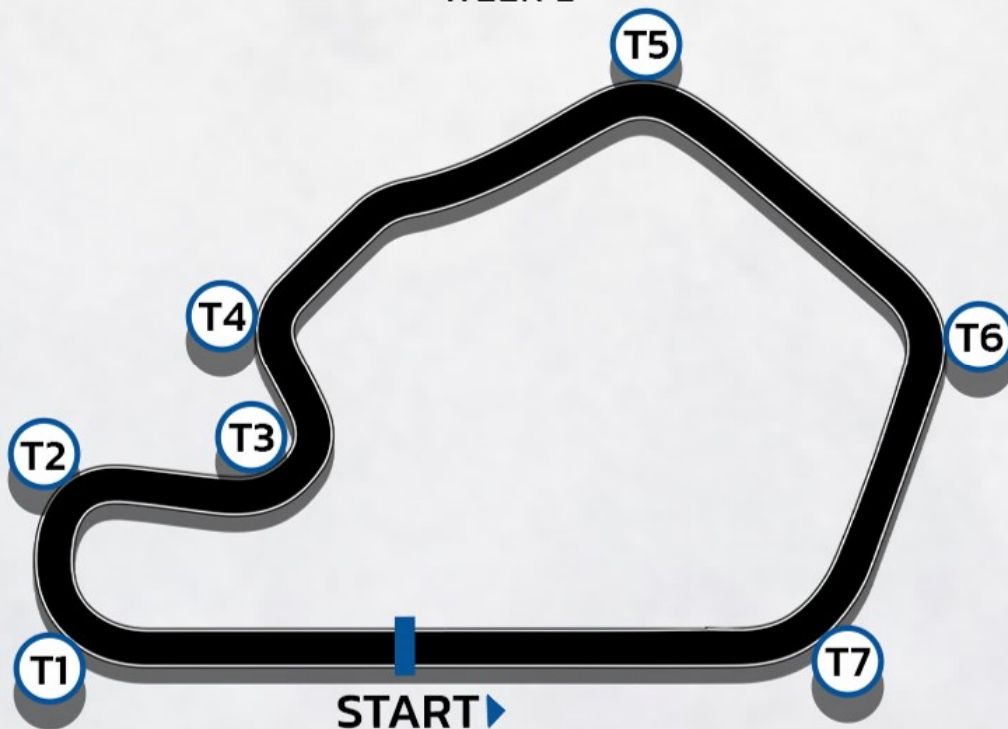# QUICK REFERENCE TRACK MAP

LIME ROCK PARK – CLASSIC

iRacing Season 3 – 2023

WEEK 2

T1/T2

Approach far left in 4th
BM – between the 3 and the 2 markers
Brake 65% briefly then long right/triangle TB
DN-SHFT to 2nd
Turn-in at the 1 marker
Hug the curb and minimum or no TB then...
control throttle to 50% briefly at the end of the...
inside curb 1st apex
Exit middle then aggressively get to full throttle
Late 2nd apex full curb and ride curb to the end
Exit mostly wide and continue to rotate right

T3/T4

Move back just right of center
UP-SHFT to 3rd
Turn-in early and first apex early
Brake 50% briefly then apex to white line
Come off slightly and aggressive full throttle
Clip curb for 2nd apex very late
Sacrifice exit and get back far right
Turn-in late, apex late, and clip curb
Exit wide
Straight line the next to curves

T5

Approach far left two tires on the left curb
Lift and minor TB 20% just as you get tires...
on curb
Then slowly get to full throttle
Turn-in before access road on the right
Very late apex flat out – close curb
Get to full throttle by apex
Exit wide with two tires just over white line
Get back on track before grass

T6

Approach far left
BM – slight compression
Brake up to 40% briefly then sharp TB
Then turn-in and slowly control throttle to full
Close curb and late apex
Exit wide 2 tires on strip
UP-SHFT to 4th

T7

Approach far left
Lift to 60% slowly before compression...
then back to full
Close curb – flat out just before apex
Late Apex
Exit wide with 2 tires on strip

START ▶

INFO

Driver: Yannick Lapchin
Car: RAY FF1600
Laptime: 00:54.030
Weather: 78F/25.55C
Track: 136F/57.78C

MAP LEGEND

BM – Brake Marker
TB – Trail Brake
LIFT – fully reduce throttle input
Control – modulate throttle input
STRIP – Entry or Exit Curb
APEX – closest point to the corner

Sausage – a high red inner curb
Marker – a numbered sign
Taper – ease off brake or throttle
Hug – get close and stay there
but not on curb
Full curb – both inside tires on
the curb

For a full tutorial go to vrs.racing

Disclaimer: Use your own judgment when accelerating, lifting and braking based on vehicle speed.