

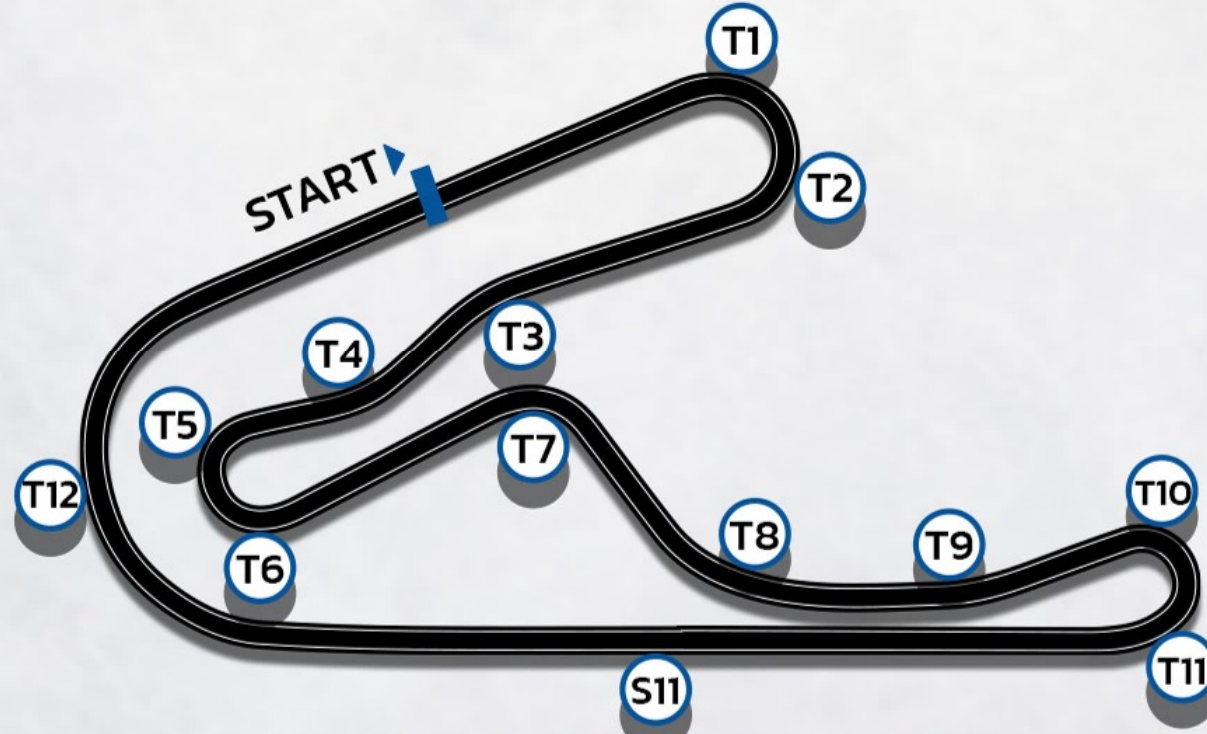


QUICK REFERENCE TRACK MAP

TSUKUBA CIRCUIT - 2000 FULL

iRacing Season 3 - 2023

WEEK 12



T1/T2

Approach far left in 4th gear
 BM - a car length before the fence on the left
 Brake 60% steady then sharp TB well before... the apex
 Turn-in when you start braking
 DN-SHFT 1st
 Close curb/late apex
 Aggressive throttle to full before apex
 Exit wide use all of curb
 UP-SHFT to 3rd

T3

Stay left and clip curb

T4

Cross over to right flat out
 Late apex right kink
 Full curb

T5/T6

Approach far right with two tires on curb
 BM - the middle of the dirt patch on the right
 Brake 75% briefly then slowly taper before a... steep TB
 DN-SHFT to 1st
 Slowly turn-in by end of access road
 Very late apex close curb
 Aggressive throttle to full before apex
 Exit wide and UP-SHFT to 2nd

T7/T8

Move immediately left
 Turn-in and lift to 10% before barriers turn... white
 Steadily control throttle to 50%
 Apex at dirt patch - clip curb
 Get to full throttle by end of red/white curbing
 Exit wide - left tires on red/white strip
 UP-SHFT to 3rd
 Hug corner with left tires on white line
 Come off before tarmac color change
 Exit just right of middle

T9/T10/T11

Approach just left of middle
 Get left tires on the green
 BM - just before the white line straightens
 Brake 75% steady then sharp TB to below 20%
 Turn-in just after the beginning of dirt on left
 DN-SHFT to 1st - Full-throttle before very... late apex
 Close curb but stay off
 Exit wide to the edge of the strip

S11

Stay left
 UP-SHFT to 4th

T12

Approach far left in 4th
 Turn-in at the beginning of the brown... barriers slowly
 Aim towards the middle and slowly move right
 BM - the blue barrier - brake 50% briefly... then reduce to app. 20%
 DN-SHFT to 3rd
 At the beginning of the green paint, slowly... control throttle to 50%
 After the end of the green paint get quickly... to full throttle
 Apex very late at the end of the red/white... curbing
 Exit over the red/white exit curb but not too... deep
 Get back on track and finish the lap
 UP-SHFT to 4th

INFO

Driver: Yannick Lapchin
 Car: RAY FF1600
 Laptime: 00:58.133
 Weather: 78F/25.55C
 Track: 127F/52.78C

MAP LEGEND

BM - Brake Marker
 TB - Trail Brake
 LIFT - fully reduce throttle input
 Control - modulate throttle input
 STRIP - Entry or Exit Curb
 APEX - closest point to the corner

Sausage - a high red inner curb
 Marker - a numbered sign
 Taper - ease off brake or throttle
 Hug - get close and stay there but not on curb
 Full curb - both inside tires on the curb

For a full tutorial go to vrs.racing

Disclaimer: Use your own judgment when accelerating, lifting and braking based on vehicle speed.