T1

Approach far left in 4th BM - between 2 and 1 boards Brake 90% briefly and reduce to 50% then sharp TB DN-SHFT to 2nd

Turn-in after the right turn arrow Early control throttle to full, clip curb, middle apex Exit middle

T2

Approach just right of middle flat out Stay right of middle Middle apex, close curb Keep hugging curb in 2nd and stay right UP-SHFT 3rd once the road straightens Stay far right

T3

Approach far right Turn in 3 car lengths before the entry curb Maintain a car width away from the curb Then exit right and get wide BM - when the small house in the middle is directly... infront of you. Brake 35% then reduce to 15-20% as needed DN-SHFT to 2nd Turn in at the end of the green/yellow strip Get to full throttle quickly then lift momentarily Clip curb and aggressively get to 100% throttle Exit wide using all of the pavement Get back on track and stay far right

T4

Approach far right BM - a car length after you exit the green apron Brake 70% briefly then begin TB DN-SHFT to 1st Turn-in early but apex middle Control throttle aggressively to full before yellow curb Full curb Exit mostly wide

T5/5A

Approach right of middle Maintain flat out UP-SHFT to 2nd Apex middle full curb Exit far left Turn-in before strip ends Late apex, clip curb



QUICK REFERENCE TRACK MAP

VIRGINIA INTERNATIONAL RACEWAY - NORTH COURSE

iRacing Season 3 - 2023



INFO

Driver: David Williams Car: Global Mazda MX-5 Laptime: 01:36.228 Weather: 78F/25.55C Track: 133F/56.11C

MAP LEGEND

BM - Brake Marker TB - Trail Brake LIFT - fully reduce throttle input Control - modulate throttle input Hug - get close and stay there STRIP - Entry or Exit Curb APEX - closest point to the corner Full curb - both inside tires on

Sausage - a high red inner curb Marker - a numbered sign Taper - ease off brake or throttle but not on curb the curb

T6/T6A

Continue to rotate right briefly Then UP-SHFT to 3rd and full curb Clip curb and straightline Full curb on 6a and exit middle UP-SHFT to 4th and cross over to the left

T7

Approach far left BM several car lengths before marshal shack Brake 100% briefly then reduce to 80% before sharp TB DN-SHFT to 2nd Turn-in at the marshal shack Maintain wide approach, full throttle after last cone Very late apex near end of curb (clip curb) Exit wide over the white line

T8/T9/T10

8 - full curb and rotate left then right 9 - clip curb and UP-SHFT to 3rd Exit far right and stay right 10 - turn-in after access road Brief lift Full curb and exit middle

T11/T12/T12A

Approach middle and turn-in a car length before curb Full curb and exit right of middle 12 - Full curb late apex 12a - straight line, full curb Exit straight at the white curved line in front You'll end up wide left

T14/T14A/T15

Approach far left BM - just before the fence ends on the left Brake 75% then steady then reduce into TB DN-SHFT to 1st Turn-in at end of entry strip Control throttle to 50 then 100% as you reach the curb Full curb and exit straight at the next left hander Rotate right on approach UP-SHFT to 2nd Clip curb and exit wide to the cement UP-SHFT to 3rd

T16/T17/T17A

Approach far right Turn-in at the end of the entry strip on right As you're coming off, brake 60% then sharp TB Rotate right and full throttle at apex Clip curb and exit left of middle Continue to rotate right Close curb and exit far left UP-SHFT to 4th and close curb on 17a

For a full tutorial go to vrs.racing