T1

Approach far right in 5th BM - where the building on the right gets taller Brake 50% then right triangle TB Turn-in where the concrete wall kinks DN-SHFT to 4th control throttle to full at the 4th horizontal line Get close to the wall after bleachers on the left Exit wide with right tires on strip

UP-SHFT to 5th and stay right

T2/T3/T4

Approach far right BM - 3 cones on the right Brake 85% steady then TB DN-SHFT to 2nd - turn-in after one cone Apex at the very end of the curbing Close curb stay off - aggressive throttle at apex Exit far right with tires on curb OK to drop a wheel (Be careful) Lift to 50% briefly then back to full Stay far right on exit

Approach far right with right tires on white line BM - end of blue/white strip Brake - apply minimum TB - lift then aggressive throttle... just before yellow paint gets bright Close curb - late apex - exit far right with 2 tires on exit curb UP-SHFT to 3rd Stay right

Hug right side UP-SHFT to 5th Exit naturally left

T7 Approach far left

BM - four cones on the left Brake 80% then reduce to 75% steady DN-SHFT to 1st Turn-in where the entry curb begins on right Continue minimum TB - apex very late Right tires on curb Control throttle to 60% at blue tires then full UP-SHFT to 2nd Get over the curb on the left kink (Left tires in dirt) Exit straight for T8

T8/T9

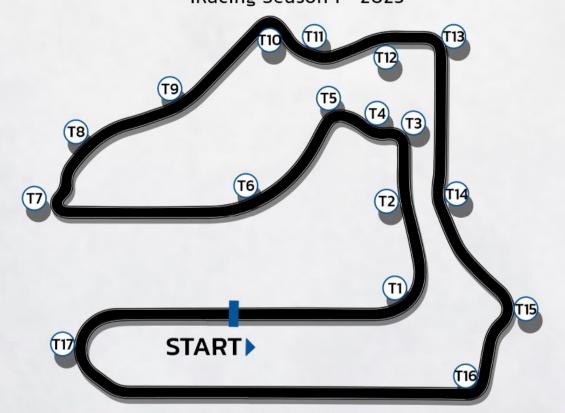
Get right tires on strip UP-SHFT to 3rd Exit right of middle Move back right - clip curb UP-SHFT to 4th - exit middle Late apex - close curb - UP-SHFT to 5th Exit with left tires on crack in road Move back far left

Approach far left BM - between 4 and 3 cones Brake 85% then reduce to 75% before TB DN-SHFT to 2nd - turn in just before left curb Control throttle to 75% at tire bundle on right then full Apex very late - close curb Exit left of middle then move slightly right



QUICK REFERENCE TRACK MAP

SEBRING INTERNATIONAL RACEWAY - INTERNATIONAL iRacing Season 1 - 2023



INFO

Driver: PABLO LÓPEZ Car: Lamborghini GT3 EVO Laptime: 01.57.640 Weather: 65F/18.33C Track: 67F/19.44C

MAP LEGEND

BM - Brake Marker TB - Trail Brake LIFT - fully reduce throttle input Control - modulate throttle input STRIP - Entry or Exit Curb

Sausage - a high red inner curb Marker - a numbered sign Taper - ease off brake or throttle Hug - get close and stay there but not on curb APEX - closest point to the corner Full curb - both inside tires on the curb

For a full tutorial go to vrs.racing

Disclaimer: Use your own judgment when accelerating, lifting and braking based on vehicle speed.

Late apex - clip curb - UP-SHFT to 3rd Exit left of middle Close curb on 2nd apex Exit middle UP-SHFT to 4th Aim at the three cones on the left

T12/T13

Approach just right of middle Exit far left BM - 3 cones Brake 75% steady then TB DN-SHFT to 2nd Aggressive throttle at first of five cones on the left Close curb - exit wide left tires on strip UP-SHFT to 4th - move far right

UP-SHFT to 5th Close curb Exit mostly right Move left for 2nd apex Get left tires over the curb almost to crack Exit left

Approach far left BM - just before the 3 cones Brake 80% steady then sharp TB then minimum DN-SHFT to 3rd - turn-in at one cone Aggressive throttle to full just after grass ends Late apex - 2 tires over curb (Explore limits) Stay outside curb as long as possible Back on track just before curb ends Exit left of middle Get left tires on curb

T16

Approach with left tires on curb BM - as you leave curb - DN-SHFT to 3rd Brake 30% briefly then TB to rotate Get one car width left of line then rotate right Control throttle to 75% before full at the end of the paint.... chipped wall Get right tires inside curb - late apex Exit wide - 2 tires on strip UP-SHFT to 6th

T17

Approach far left Turn-in at 2 cones - BM - one cone Brake 70% and DN-SHFT to 3rd Apex at kink in yellow line on right (Don't get too close) Lift momentarily then aggressive throttle to full Get close to the wall - full throttle at bridge Apex again 2 car lengths before the one cone Exit far left - UP-SHFT to 5th for finish