

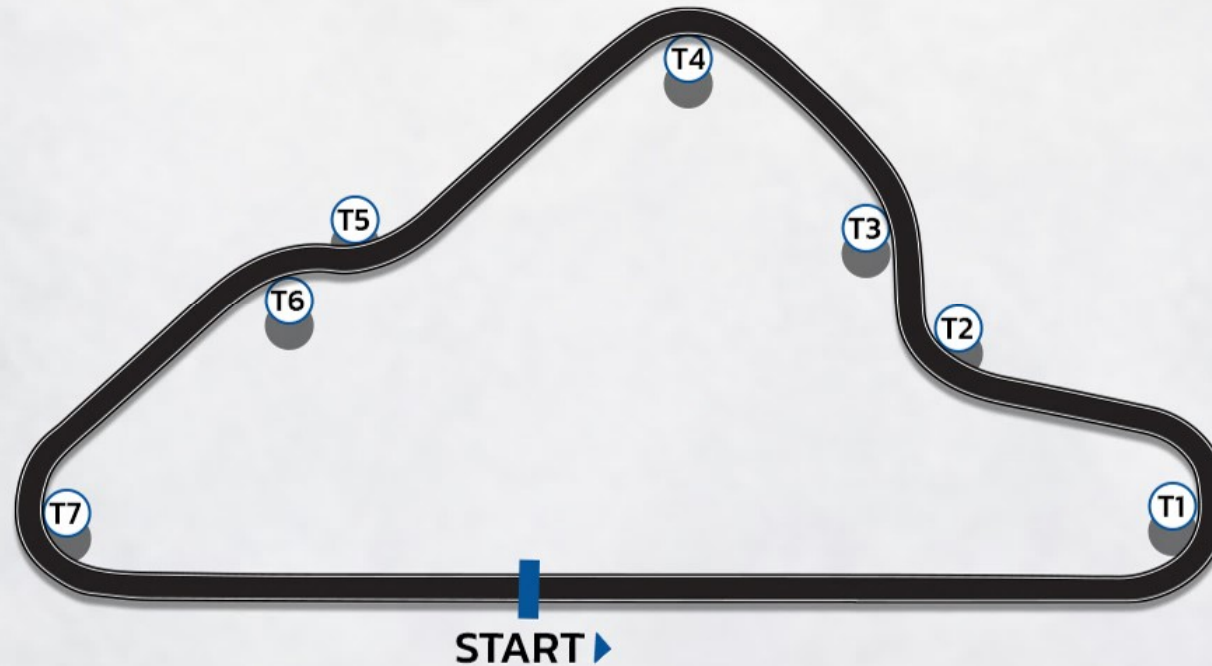


# QUICK REFERENCE TRACK MAP

ORAN PARK RACEWAY – SOUTH

iRacing Season 3 - 2023

WEEK 10



**T1**  
 Approach far right in 4th  
 BM - the end of the first green cement...  
 block after wall  
 Brake 75% briefly and immediately taper...  
 into TB  
 Turn-in after initial peak brake pressure  
 DN-SHFT 3rd  
 Very late apex  
 Control throttle just before you leave...  
 main straight to 50%...  
 then aggressive to full  
 Close curb but stay off  
 Floor the throttle  
 Exit wide but not to curb

**T2**  
 Flat out  
 Move left just past mid track  
 Turn-in well before curbing on left  
 Apex right in the middle of the concrete  
 Full curb plus concrete

**T3**  
 Cross over and attack the curb  
 Left 2 tires on the grass (Be careful of 1x)  
 Exit wide but not too wide till entry curb

**T4**  
 Approach far right - 2 tires on curb  
 BM - just before end of yellow/red curbing  
 Turn-in where curb turns to white  
 Brake 25% briefly then minimum TB to...  
 corner  
 Control the throttle well before the apex...  
 to 50%...  
 then aggressive to full  
 Late apex using all of the curb on the inside  
 Use all of the exit curb  
 Move to just right of middle

**T5/T6**  
 UP-SHFT 4th  
 Run the tightest possible line...  
 through the dog leg  
 T5 - full curb  
 T6 - full curb  
 Exit wide

**T7**  
 Approach far right in 4th  
 BM - just before bottom of hill  
 Brake 75% then sharp TB  
 Turn-in where tire bundles end  
 Aggressive throttle at the starting...  
 position lines  
 Apex middle  
 Close curb but stay off  
 Exit wide

## INFO

Driver: Jake Burton  
 Car: Formula Vee  
 Laptime: 00:47.794  
 Weather: 79F/26.11C  
 Track: 102F/38.89C

## MAP LEGEND

BM - Brake Marker  
 TB - Trail Brake  
 LIFT - fully reduce throttle input  
 Control - modulate throttle input  
 STRIP - Entry or Exit Curb  
 APEX - closest point to the corner

Sausage - a high red inner curb  
 Marker - a numbered sign  
 Taper - ease off brake or throttle  
 Hug - get close and stay there  
 but not on curb  
 Full curb - both inside tires on  
 the curb

For a full tutorial go to [vrs.racing](https://vrs.racing)

Disclaimer: Use your own judgment when accelerating, lifting and braking based on vehicle speed.