Approach far left in 4th gear BM - end of the last sign on left Brake 25% briefly and turn-in Immediately begin accelerating to full Late apex where curb juts out - full curb Exit wide but keep right tires off curb (1X)

### T2

Cross over to the right Hug curb Stay far right

#### **T3**

Turn-in and brake 30% briefly at dip in the track Immediately begin accelerating to full well before apex Apex where red/white dots becomes red/white stripes Full curb (2 tires) Exit wide to curb

## **T4**

Approach far left in 4th BM - Reach max braking before tall tire wall goes to short Brake to 85% pressure and maintain before steep TB DN-SHFT to 3rd then arrow to the corner DN-SHFT 2nd and continue TB Apex where curb juts out and reduce to minimum TB 2nd apex at double curb with tires on first curb Just before 2nd apex accelerate to full quickly Exit wide two tires fully on curb before grass ends UP-SHFT 3rd then 4th and stay left

## T5/T6/T7

Approach far left in 4th BM - 50 board Brake 85% briefly then sharp TB DN-SHFT to 3rd and turn-in just after 50 board Briefly control throttle to 70% Full-curb and continue to rotate right Brake 25% briefly and rotate left Full-curb - apex before tire barrier Full-throttle before tire barrier Exit mostly right then move immediately left Turn-in once you reach far left Maintain flat-out Full curb - apex middle Exit wide using all of the curb



# **QUICK REFERENCE TRACK MAP**

**OULTON PARK CIRCUIT - ISLAND** iRacing Season 3 - 2023 WEEK 6



## INFO

Driver: Jake Burton Car: Formula Vee Laptime: 01:39.954 Weather: 79F/26.11C Track: 115F/46.11C

## MAP LEGEND

BM - Brake Marker TB - Trail Brake LIFT - fully reduce throttle input Control - modulate throttle input STRIP - Entry or Exit Curb

Sausage - a high red inner curb Marker - a numbered sign Taper - ease off brake or throttle Hug - get close and stay there but not on curb APEX - closest point to the corner Full curb - both inside tires on the curb

## For a full tutorial go to vrs.racing

Disclaimer: Use your own judgment when accelerating, lifting and braking based on vehicle speed.

#### **S8**

Naturally move to middle UP-SHFT to 4th Get close to the curbing on the left Naturally move to the right Move back middle to setup T9 and T10

#### T9/T10

Approach far left with tires touching line Lift to 30% briefly just before the track changes color Turn-in at the same time Control throttle to full through turn Close curb but stay off Apex late and get to full by the end of the curbing Exit middle and move back right for second apex Late apex and get close to curb but stay off Exit wide using all of curbing Stay left

## T11/T12

Approach far left in 4th BM - Just before the stains on the track Brake 75% then sharp TB DN-SHFT to 3rd - late turn-in Aggressive full throttle before apex Apex at the access road on the right Exit wide keeping white tires off the white line Stay left and exit middle off of T12 apex UP-SHFT to 4th and finish